



GJUHË ANGLEZE

KONTROLLIMI EKSTERN I DIJES SË NXËNËSVE
NË FUND TË CIKLIT TË TRETË TË SHKOLLËS FILLORE

MAJ, VITIT MËSIMOR 2017/2018

UDHËZIM

Testi nga gjuha e huaj përbëhet nga të lexuarit, leksiku, gramatika dhe të shkruarit.

Koha për zgjidhjen e testit është 60 minuta.

Mjetet e lejuara për punë janë: lapsi i thjeshtë dhe goma, lapsi kimik me ngjyrë të kaltër ose të zezë.

Pranohen përgjigjet e zhvilluara vetëm me laps kimik.

Nëse gaboni, vendosni një vijë të kryqëzuar mbi atë zgjidhje dhe përgjigjuni përsëri.

Gjatë kohës së zhvillimit të testit nuk lejohet përdorimi i fjalorit.

SHIFRA E NXËNËSIT

1. READING

1.1. Read the text.

The High-Tech Classroom



Imagine flying through space in a rocket. When you land, you hop right onto the moon. With virtual reality (VR), students don't need to imagine it. They can experience it. They don't even have to leave their classroom.

Students use virtual-reality headsets in science class in Beijing, China.

Many teachers are starting to use VR. Monica Crudele is a third-grade teacher. She works at Borough School, in Morris Plains, New Jersey. Her

students saw the 1969 moon landing with VR. "Some students were nervous. They thought they were going to get dizzy," Crudele says. "But they loved it."

VR allows users to explore a 3D setting with a computer. They wear a headset over their eyes. They sometimes wear headphones for sound. Users say it feels like jumping into a video game.

Water Is Life is a nonprofit group. It teaches people about the importance of clean drinking water.

The group made a VR game called Hidden Dangers. The game shows the danger of drinking from a dirty pipe of water in Thailand. Kids there use a water-filtration straw to stay healthy. The game uses animated monsters. They stand for types of water pollution. Players fight the monsters. They blast them with clean water. The water comes from a virtual water-filtration straw.

<https://en.islcollective.com>

A. For sentences 1 – 4, decide if each statement is true or false and put a tick (✓) in the appropriate box.

		TRUE	FALSE
1.	VR is used for experiencing things without imagining them.	<input type="checkbox"/>	<input type="checkbox"/>
2.	Monica Crudele's students didn't like 1969 moon landing with VR because they got dizzy.	<input type="checkbox"/>	<input type="checkbox"/>
3.	Head phones are necessary for exploring a 3D setting with a computer.	<input type="checkbox"/>	<input type="checkbox"/>
4.	Exploring a 3D setting with a computer is a kind of a video game.	<input type="checkbox"/>	<input type="checkbox"/>

B. Answer the questions.

5. What's the purpose of the nonprofit group?

6. Why are animated monsters used in the game?

6 pikë

**1.2. Read the text. For questions 2, 4, 5 and 7 choose the best answer (A, B or C).
Write your answers to questions 1, 3, 6, 8 and 9.**

Mr. and Mrs. Dursley, of number four, Privet Drive, were proud to say that they were perfectly normal. Mr. Dursley was the director of a firm called Grunnings, which made drills¹. He was a big man with hardly any neck, but he had a very large mustache. Mrs. Dursley was thin and blonde and had nearly twice the usual amount of neck. It was very useful as she spent so much of her time **craning** over garden fences, **spying on the neighbors**. The Dursleys had a small son called Dudley and in their opinion there was no finer boy anywhere.

There was nothing about the cloudy sky outside to suggest that strange and mysterious things would happen on the gray Tuesday when our story starts.

At half past eight, Mr. Dursley picked up his briefcase, kissed Mrs. Dursley on the cheek, got into his car and left number four's drive.

On the corner of the street he noticed the first sign of something strange — a cat reading a map. Mr. Dursley stared at the cat. It stared back. Mr. Dursley gave himself a little shake and put the cat out of his mind. But on the edge of town, he noticed a lot of strangely dressed people. People in cloaks². Mr. Dursley couldn't stand people who were dressed in funny clothes — the things you saw on young people! He thought it was some stupid new fashion.

Adapted from *Harry Potter and the Philosopher's Stone* by J.K. Rowling

¹ a tool for drilling holes



² a long piece of clothing, usually having a hood and no sleeves



1. What is number four, Privet Drive?

2. What do Mr. and Mrs. Dursley look like? Choose the picture.



A.



B.



C.

3. Who is Dudley?

4. "Mrs. Dursley spent so much of her time craning over garden fences."
'Craning' means:

- a. stretching.
- b. stopping.
- c. going.

5. "Mrs. Dursley was spying on the neighbors."
It means:

- a. Mrs. Dursley was a spy.
- b. Mrs. Dursley's neighbours were spies.
- c. Mrs. Dursley was trying to find out their neighbours' secrets.

6. When does the story start?

7. Where was Mr. Dursley going when the story started?

- a. home
- b. to work
- c. for a walk

8. What was unusual about the cat?

9. What did Mr. Dursley think about people in cloaks?

9 pikë	
--------	--

2. VOCABULARY AND GRAMMAR

- 2.1. Read the text and choose the correct answer A, B, C or D.
There is an example at the beginning.

Invented by a kid... by accident!



0. *The* very first Popsicle® ice pop 1. _____ way back in 1905 by an 11-year-old named Frank Epperson.
2. _____ a long day of play Frank went inside, but left his cup of soda with the stirring stick still in it out on the porch. The night got very cold, and when Frank went outside the next morning he found his drink frozen like an icicle. Whoa!
- Frank called his 3. _____ the “Epsicle.” It was a hit with the kids at school, and later with his own kids 4. _____ called it “Pop’s ‘sicle.” The name was catchy and the treat was delicious, so Frank patented 5. _____ in 1923 to share his Popsicle® ice pops with the world!

<https://www.popsicle.com>

- | | | | | |
|----|--|---------------|---------------|----------------|
| 0. | <input checked="" type="radio"/> A The | B An | C A | D – |
| 1. | A created | B has created | C was created | D was creating |
| 2. | A After | B Later | C Then | D While |
| 3. | A invent | B inventor | C invents | D invention |
| 4. | A who | B who’s | C which | D – |
| 5. | A its | B its’ | C it’s | D it |

5 pikë

2.2. Fill in the gaps.



Disneyland Park is **0.** a magical kingdom where you can sail **1.** _____ pirates, explore exotic jungles, meet fairy-tale princesses, dive under the ocean and rocket through the stars — all in the same day! Disneyland Park is a beloved Southern California destination **2.** _____

generations of families have made their Disney dreams come **3.** _____. Opened **4.** _____ 1955, Walt Disney’s original theme park is divided into 8 extravagantly themed lands—Main Street, U.S.A., Tomorrowland, Fantasyland, Mickey’s Toontown, Frontierland, Critter Country, New Orleans Square **5.** _____ Adventureland.

<https://disneyland.disney.go.com>

5 pikë

2.3. Sonia and Susan are talking after school. Complete their conversation, using the words in brackets in sentences 1-3. Offer help in sentence 4. Accept the offer or refuse it in sentence 5.

Susan: Sonia, what **1** _____ (you/ do) during the break?

Sonia: I was talking to Nick. I asked him **2** _____ (help /me) with a heavy box this afternoon. My parents bought me a new computer desk. It **3** _____ (deliver) yesterday.

Susan: **4** _____ I help you with it?

Sonia: **5** _____.

5 pikë

E PLOTËSON KOMISIONI PËR VLERËSIM

Numri i përgjithshëm i pikëve të fituara në test: _____

Nota: _____

KOMISIONI:

VLERËSUESI KRYESOR: _____

Data _____ 2018